## WINNERS BRACKET



* Initial ranking by league record. Teams that forfiet prior to play will be ranked last.
* Matches are 1st two wins out of three
*On night 1, the 1st \& 2nd game of each match are played to 25 points, 27 point cap.
* On night 1, the 3rd game of each match is played to 15 points, win by 2 points, no cap.
* On night 2, 1st, 2nd, \& 3rd game are played to 25 points, no cap.
* Teams are reminded that they may be required to referee after they have completed playing.
* Time schedule: All teams Bump 6:00-6:10

1st playing teams 6:10-6:15
1st Matches start 6:15

* Time between games is 3 minutes except before the 2 nd \& 3 matches played on nights $1 \& 2$ the time allowed will be 6 minutes. Note: Time between matches starts when all required teams become available to play.
* If Wll wins Match 12, a tie breaker game or match will be played. Points played \& cap/no cap to be determined as time allows.
* Division reps may modify the schedule to meet time constraints.

| $\frac{\text { Seed }}{1}$ |  |
| :---: | :--- |
| Freedom Slammers |  |
| $2^{*}$ | Smash or Pass |
| $3^{*}$ | Acorns |
| 4 | Los Locos |
| 5 | HUI |
| 6 | Ferda |
| 7 | Volleyball Idiots |

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[^0]:    * Smash or Pass was ranked 2nd over Acorns because of head to head wins against each other (5 to 3).

